/\*

u8g\_dev\_uc1601\_c128032.c

LCD-AG-C128032R-DIW W/KK E6 PBF from http://www.artronic.pl/o\_produkcie.php?id=1343

Universal 8bit Graphics Library

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\*/

#include "u8g.h"

#define WIDTH 128

#define HEIGHT 32

#define PAGE\_HEIGHT 8

/\* init sequence \*/

static const uint8\_t u8g\_dev\_uc1601\_c128032\_init\_seq[] PROGMEM = {

U8G\_ESC\_CS(0), /\* disable chip \*/

U8G\_ESC\_ADR(0), /\* instruction mode \*/

U8G\_ESC\_CS(1), /\* enable chip \*/

U8G\_ESC\_RST(15), /\* do reset low pulse with (15\*16)+2 milliseconds (=maximum delay)\*/

0x0a3, /\* 0x0a3: LCD bias 1/7 , 0x0a2: LCD bias 1/9 \*/

0x0a0, /\* 0x0a0: ADC set to normal, 0x0a1 ADC set to inverted \*/

0x0c8, /\* common output mode: set scan direction normal operation/SHL Select, 0x0c0 --> SHL = 0, normal, 0x0c8 --> SHL = 1 \*/

0x0c2, /\* 22 May 2013: mirror x \*/

0x040, /\* set display start line \*/

0x028 | 0x04, /\* power control: turn on voltage converter \*/

U8G\_ESC\_DLY(50), /\* delay 50 ms \*/

0x028 | 0x06, /\* power control: turn on voltage regulator \*/

U8G\_ESC\_DLY(50), /\* delay 50 ms \*/

0x028 | 0x07, /\* power control: turn on voltage follower \*/

U8G\_ESC\_DLY(10), /\* delay 10 ms \*/

0x020| 0x06, /\* set V0 voltage resistor ratio to 6 \*/

0x0af, /\* display on \*/

//0x081, /\* set contrast \*/

//0x018, /\* contrast value\*/

0x0a6, /\* display normal, bit val 0: LCD pixel off. \*/

U8G\_ESC\_DLY(100), /\* delay 100 ms \*/

U8G\_ESC\_CS(0), /\* disable chip \*/

U8G\_ESC\_END /\* end of sequence \*/

};

static const uint8\_t u8g\_dev\_uc1601\_c128032\_data\_start[] PROGMEM = {

U8G\_ESC\_ADR(0), /\* instruction mode \*/

U8G\_ESC\_CS(1), /\* enable chip \*/

0x010, /\* set upper 4 bit of the col adr to 0 \*/

0x004, /\* set lower 4 bit of the col adr \*/

U8G\_ESC\_END /\* end of sequence \*/

};

static const uint8\_t u8g\_dev\_uc1601\_c128032\_sleep\_on[] PROGMEM = {

U8G\_ESC\_ADR(0), /\* instruction mode \*/

U8G\_ESC\_CS(1), /\* enable chip \*/

0x0ac, /\* static indicator off \*/

0x000, /\* indicator register set (not sure if this is required) \*/

0x0ae, /\* display off \*/

0x0a5, /\* all points on \*/

U8G\_ESC\_CS(1), /\* disable chip \*/

U8G\_ESC\_END /\* end of sequence \*/

};

static const uint8\_t u8g\_dev\_uc1601\_c128032\_sleep\_off[] PROGMEM = {

U8G\_ESC\_ADR(0), /\* instruction mode \*/

U8G\_ESC\_CS(1), /\* enable chip \*/

0x0a4, /\* all points off \*/

0x0af, /\* display on \*/

U8G\_ESC\_DLY(50), /\* delay 50 ms \*/

U8G\_ESC\_CS(1), /\* disable chip \*/

U8G\_ESC\_END /\* end of sequence \*/

};

uint8\_t u8g\_dev\_uc1601\_c128032\_fn(u8g\_t \*u8g, u8g\_dev\_t \*dev, uint8\_t msg, void \*arg)

{

switch(msg)

{

case U8G\_DEV\_MSG\_INIT:

u8g\_InitCom(u8g, dev, U8G\_SPI\_CLK\_CYCLE\_300NS);

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_init\_seq);

break;

case U8G\_DEV\_MSG\_STOP:

break;

case U8G\_DEV\_MSG\_PAGE\_NEXT:

{

u8g\_pb\_t \*pb = (u8g\_pb\_t \*)(dev->dev\_mem);

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_data\_start);

u8g\_WriteByte(u8g, dev, 0x0b0 | pb->p.page); /\* select current page (UC1601) \*/

u8g\_SetAddress(u8g, dev, 1); /\* data mode \*/

if ( u8g\_pb\_WriteBuffer(pb, u8g, dev) == 0 )

return 0;

u8g\_SetChipSelect(u8g, dev, 0);

}

break;

case U8G\_DEV\_MSG\_CONTRAST:

u8g\_SetChipSelect(u8g, dev, 1);

u8g\_SetAddress(u8g, dev, 0); /\* instruction mode \*/

u8g\_WriteByte(u8g, dev, 0x081);

u8g\_WriteByte(u8g, dev, (\*(uint8\_t \*)arg) >> 2);

u8g\_SetChipSelect(u8g, dev, 0);

return 1;

case U8G\_DEV\_MSG\_SLEEP\_ON:

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_sleep\_on);

return 1;

case U8G\_DEV\_MSG\_SLEEP\_OFF:

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_sleep\_off);

return 1;

}

return u8g\_dev\_pb8v1\_base\_fn(u8g, dev, msg, arg);

}

uint8\_t u8g\_dev\_uc1601\_c128032\_2x\_fn(u8g\_t \*u8g, u8g\_dev\_t \*dev, uint8\_t msg, void \*arg)

{

switch(msg)

{

case U8G\_DEV\_MSG\_INIT:

u8g\_InitCom(u8g, dev, U8G\_SPI\_CLK\_CYCLE\_300NS);

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_init\_seq);

break;

case U8G\_DEV\_MSG\_STOP:

break;

case U8G\_DEV\_MSG\_PAGE\_NEXT:

{

u8g\_pb\_t \*pb = (u8g\_pb\_t \*)(dev->dev\_mem);

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_data\_start);

u8g\_WriteByte(u8g, dev, 0x0b0 | (2\*pb->p.page)); /\* select current page (UC1601) \*/

u8g\_SetAddress(u8g, dev, 1); /\* data mode \*/

u8g\_WriteSequence(u8g, dev, pb->width, pb->buf);

u8g\_SetChipSelect(u8g, dev, 0);

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_data\_start);

u8g\_WriteByte(u8g, dev, 0x0b0 | (2\*pb->p.page+1)); /\* select current page (UC1601) \*/

u8g\_SetAddress(u8g, dev, 1); /\* data mode \*/

u8g\_WriteSequence(u8g, dev, pb->width, (uint8\_t \*)(pb->buf)+pb->width);

u8g\_SetChipSelect(u8g, dev, 0);

}

break;

case U8G\_DEV\_MSG\_CONTRAST:

u8g\_SetChipSelect(u8g, dev, 1);

u8g\_SetAddress(u8g, dev, 0); /\* instruction mode \*/

u8g\_WriteByte(u8g, dev, 0x081);

u8g\_WriteByte(u8g, dev, (\*(uint8\_t \*)arg) >> 2);

u8g\_SetChipSelect(u8g, dev, 0);

return 1;

case U8G\_DEV\_MSG\_SLEEP\_ON:

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_sleep\_on);

return 1;

case U8G\_DEV\_MSG\_SLEEP\_OFF:

u8g\_WriteEscSeqP(u8g, dev, u8g\_dev\_uc1601\_c128032\_sleep\_off);

return 1;

}

return u8g\_dev\_pb16v1\_base\_fn(u8g, dev, msg, arg);

}

U8G\_PB\_DEV(u8g\_dev\_uc1601\_c128032\_sw\_spi, WIDTH, HEIGHT, PAGE\_HEIGHT, u8g\_dev\_uc1601\_c128032\_fn, U8G\_COM\_SW\_SPI);

U8G\_PB\_DEV(u8g\_dev\_uc1601\_c128032\_hw\_spi, WIDTH, HEIGHT, PAGE\_HEIGHT, u8g\_dev\_uc1601\_c128032\_fn, U8G\_COM\_HW\_SPI);

uint8\_t u8g\_dev\_uc1601\_c128032\_2x\_buf[WIDTH\*2] U8G\_NOCOMMON ;

u8g\_pb\_t u8g\_dev\_uc1601\_c128032\_2x\_pb = { {16, HEIGHT, 0, 0, 0}, WIDTH, u8g\_dev\_uc1601\_c128032\_2x\_buf};

u8g\_dev\_t u8g\_dev\_uc1601\_c128032\_2x\_sw\_spi = { u8g\_dev\_uc1601\_c128032\_2x\_fn, &u8g\_dev\_uc1601\_c128032\_2x\_pb, U8G\_COM\_SW\_SPI };

u8g\_dev\_t u8g\_dev\_uc1601\_c128032\_2x\_hw\_spi = { u8g\_dev\_uc1601\_c128032\_2x\_fn, &u8g\_dev\_uc1601\_c128032\_2x\_pb, U8G\_COM\_HW\_SPI };